

Pólya Counting (lecture 1/2)

Usually coins have two sides, heads and tails, but if you want to cheat at coin flipping, you'll want 3 coins:

HT, HH, TT.

Importantly, TH is the "same" as HT, so there are 3, not 4, coins.

This is because the group \mathbb{Z}_2 acts on the set of coins, and its orbits are $\{HT, TH\}$, $\{HH\}$, and $\{TT\}$.

The first step is to figure out which group is acting on these colorings.

This group is D_4 , the symmetries of the square.

To be precise, label the vertices as



Then rotating clockwise by 90° is

$$\rho = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 2 & 3 & 4 & 1 \end{pmatrix}$$

and flipping about the line B is

$$\tau = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 1 & 4 & 3 & 2 \end{pmatrix}.$$

Pólya Counting generalizes this idea to any situation where a group acts on the objects of interest.

Example: Suppose we color the four corners of a square with the colors red and blue. How many different colorings are there if we allow the square to move around?

So, for example, we consider the colorings



to be equivalent.

These two elements generate

$$D_4 = \{e, \rho, \rho^2, \rho^3, \tau, \tau\rho, \tau\rho^2, \tau\rho^3\}.$$

Let $X = \{\text{all colorings of the square}\}$.

For all $x \in X$ and $g \in G$,

x is equivalent to gx

Therefore, to count inequivalent colorings, we want to count orbits. The orbit of $x \in X$ is

$$\text{orb}(x) = \{gx : g \in G\}.$$

Orbit-Counting Lemma (aka Burnside's

lemma): Suppose the group G acts on the set X . Then

$$\# \text{orbits} = \text{average } \# \text{fixed points}$$

$$= \frac{1}{|G|} \sum_{g \in G} |\text{fix}(g)|,$$

where $\text{fix}(g) = \{x \in X : gx = x\}$.

To prove this, we introduce a bit more notation and prove a lemma.

Suppose G acts on the set X .

The stabilizer, $\text{stab}(x)$ of $x \in X$ is defined as

$$\text{stab}(x) = \{g \in G : gx = x\}.$$

Note that $\text{stab}(x)$ is a subgroup of G .

Orbit-Stabilizer Theorem:

The map $g \text{stab}(x) \mapsto gx$ is a bijection between $G/\text{stab}(x)$ and $\text{orb}(x)$.

Proof: First we must show the map is well-defined. Suppose

$$g \text{stab}(x) = h \text{stab}(x),$$

so $g = hs$ for some $s \in \text{stab}(x)$.

Then we have

$$gx = h s x = hx,$$

so the map is well-defined.

Clearly the map is onto: if $y \in \text{orb}(x)$, then $y = gx$ for some $g \in G$, so y is the image of $g \text{stab}(x)$.

Now suppose $gx = hx$. Then $g^{-1}hx = x$, so $g^{-1}h \in \text{stab}(x)$, and thus $g \text{stab}(x) = h \text{stab}(x)$. ■

Proof of the Orbit-Counting Lemma:

Consider

$$\begin{aligned} \sum_{g \in G} |\text{fix}(g)| &= |\{(g, x) \in G \times X : gx = x\}| \\ &= \sum_{x \in X} |\text{stab}(x)|. \end{aligned}$$

By the Orbit-Stabilizer Theorem,

$$|G/\text{stab}(x)| = |\text{orb}(x)|,$$

so using Lagrange's Theorem,

$$\frac{|G|}{|\text{stab}(x)|} = |\text{orb}(x)|,$$

and thus

$$|\text{stab}(x)| = \frac{|G|}{|\text{orb}(x)|}.$$

Making this substitution yields

$$\begin{aligned} \sum_{g \in G} |\text{fix}(g)| &= \sum_{x \in X} \frac{|G|}{|\text{orb}(x)|} \\ &= |G| \sum_{x \in X} \frac{1}{|\text{orb}(x)|}. \end{aligned}$$

Now note that each orbit A occurs $|A|$ times in this sum, so the sum is the # of orbits:

$$\begin{aligned} \sum_{x \in X} \frac{1}{|\text{orb}(x)|} &= \sum_{\text{orbits } A} \sum_{x \in A} \frac{1}{|A|} \\ &= \sum_{\text{orbits } A} \frac{|A|}{|A|} \\ &= \# \text{ orbits} \end{aligned}$$

Therefore

$$\sum_{g \in G} |\text{fix}(g)| = |G| (\# \text{ orbits}). \quad \blacksquare$$

Returning to the colored squares example, we see that we need to count fixed "points", i.e., fixed colorings.

$g \in G$	$g \cdot \begin{matrix} 1 & 2 \\ 3 & 4 \end{matrix}$	$ \text{fix}(g) $
e	$\begin{matrix} 1 & 2 \\ 3 & 4 \end{matrix}$	16
σ	$\begin{matrix} 4 & 1 \\ 3 & 2 \end{matrix}$	2
σ^2	$\begin{matrix} 3 & 4 \\ 2 & 1 \end{matrix}$	4
σ^3	$\begin{matrix} 2 & 3 \\ 1 & 4 \end{matrix}$	2
τ	$\begin{matrix} 1 & 4 \\ 2 & 3 \end{matrix}$	8
$\tau\rho$	$\begin{matrix} \tau & 4 & 1 \\ 3 & 2 & \end{matrix} = \begin{matrix} 4 & 3 \\ 1 & 2 \end{matrix}$	4
$\tau\rho^2$	$\begin{matrix} \tau & 3 & 4 \\ 2 & 1 & \end{matrix} = \begin{matrix} 3 & 2 \\ 4 & 1 \end{matrix}$	8
$\tau\rho^3$	$\begin{matrix} \tau & 2 & 3 \\ 1 & 4 & \end{matrix} = \begin{matrix} 2 & 3 \\ 1 & 4 \end{matrix}$	4
		48

Therefore the number of inequivalent colorings is $48/8 = 6$.