
Math 22 –
Linear Algebra and its
applications

- Lecture 23 -

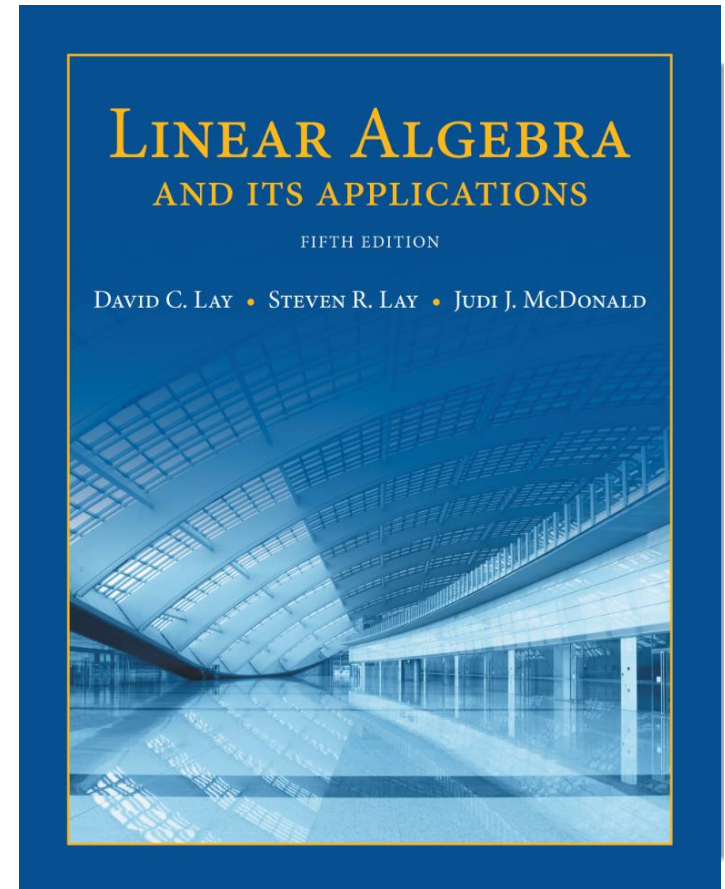
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6

Orthogonality and Least Squares

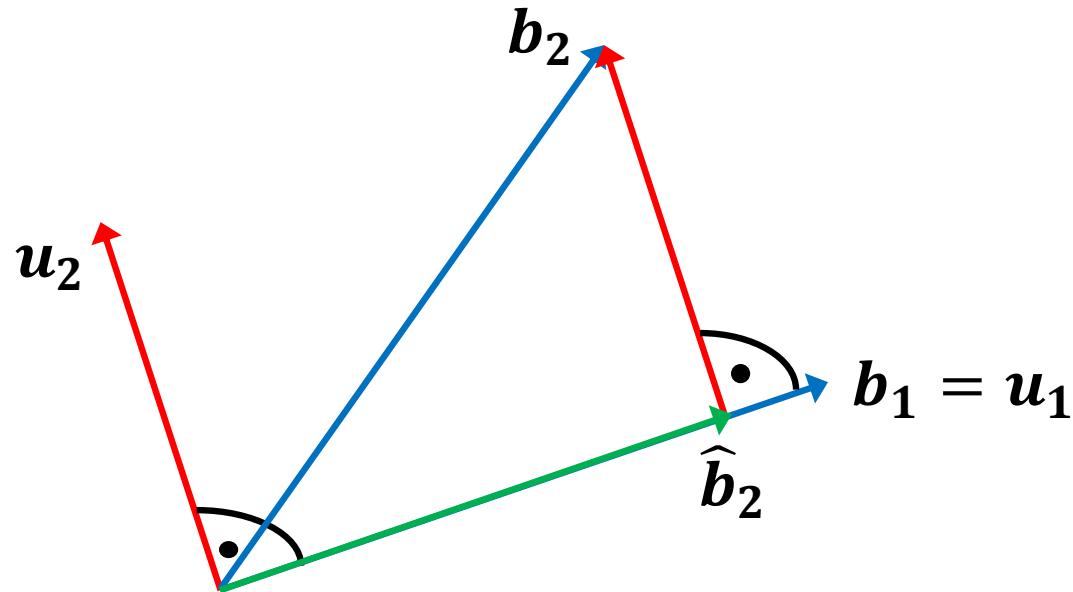
6.4

THE GRAM-SCHMIDT PROCESS



Summary:

If $B = \{b_1, \dots, b_p\}$ is a basis of a subspace W . Then we can find an **orthogonal basis** for W . The idea is to **project b_k orthogonally** onto the **subspace spanned by the previous vectors $\{b_1, \dots, b_{k-1}\}$** .



GEOMETRIC INTERPRETATION

THE GRAM-SCHMIDT PROCESS

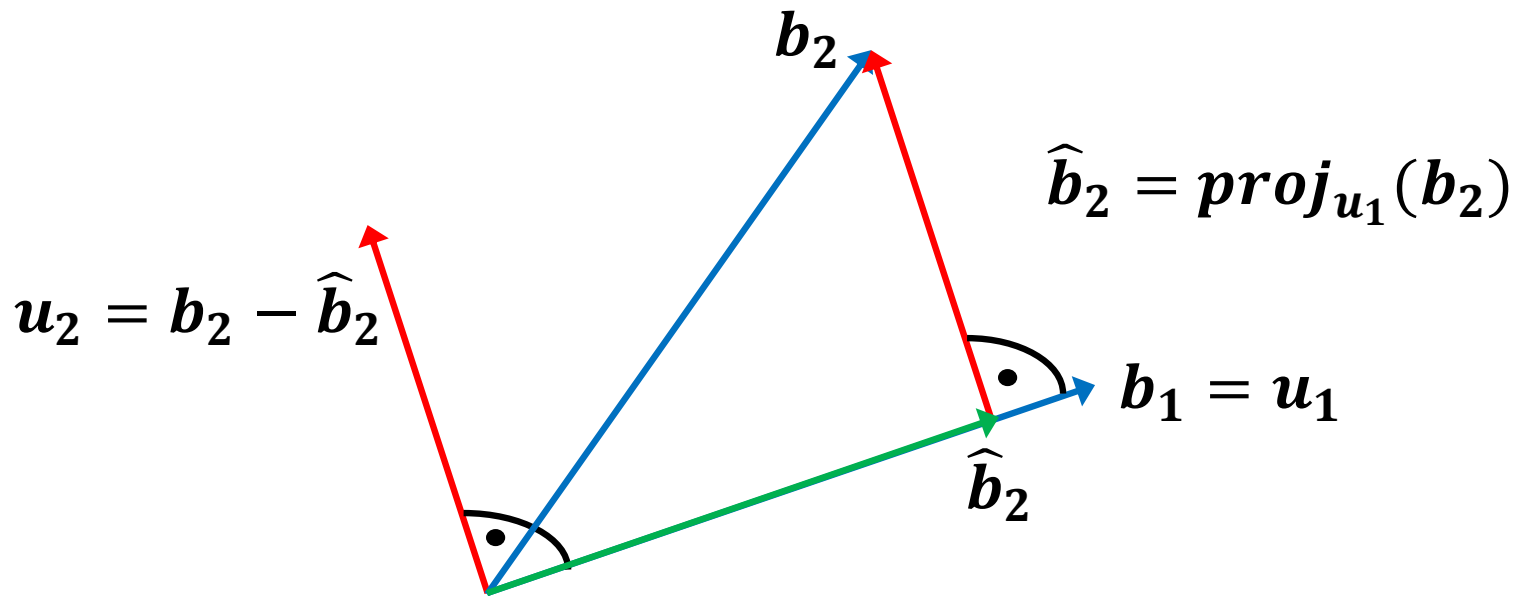
- **Theorem 11: (Gram-Schmidt Process)**

Given a basis $\{b_1, \dots, b_p\}$ for a nonzero subspace W of \mathbb{R}^n , define

$$\begin{aligned}u_1 &= b_1 \\u_2 &= b_2 - \frac{b_2 \cdot u_1}{u_1 \cdot u_1} u_1 \\u_3 &= b_3 - \frac{b_3 \cdot u_1}{u_1 \cdot u_1} u_1 - \frac{b_3 \cdot u_2}{u_2 \cdot u_2} u_2 \\&\vdots \\u_p &= b_p - \frac{b_p \cdot u_1}{u_1 \cdot u_1} u_1 - \frac{b_p \cdot u_2}{u_2 \cdot u_2} u_2 - \dots - \frac{b_p \cdot u_{p-1}}{u_{p-1} \cdot u_{p-1}} u_{p-1}.\end{aligned}\tag{1}$$

Then $\{u_1, \dots, u_p\}$ is an orthogonal basis for W . In addition

$$\text{Span}\{u_1, \dots, u_k\} = \text{Span}\{b_1, \dots, b_k\} \text{ for } 1 \leq k \leq p.$$



Theorem 11*: (**Gram-Schmidt Process**) Given a basis $\{b_1, \dots, b_p\}$ for a nonzero subspace W of \mathbb{R}^n , define $W_k = \text{Span}\{b_1, \dots, b_k\}$ and

$u_1 = b_1$	is in W_1
$u_2 = b_2 - \text{proj}_{W_1}(b_2)$	is in W_2
$u_3 = b_3 - \text{proj}_{W_2}(b_3)$	is in W_3
\vdots	
$u_p = b_p - \text{proj}_{W_{p-1}}(b_p)$	is in $W_p = W$.

Then $\{u_1, \dots, u_p\}$ is an orthogonal basis for W and $\text{Span}\{u_1, \dots, u_k\} = W_k$.

THE GRAM-SCHMIDT PROCESS

Proof Recall that $W_k = \text{Span}\{\mathbf{b}_1, \dots, \mathbf{b}_k\}$.

1.) Set $u_1 = b_1$, then $\text{Span}\{u_1\} = \text{Span}\{b_1\}$.

2.) Suppose, for some $k < p$, we have constructed u_1, \dots, u_k so that

$\{u_1, \dots, u_k\}$ is an orthogonal basis for W_k . We set

$$\mathbf{u}_{k+1} = \mathbf{b}_{k+1} - \text{proj}_{W_k} \mathbf{b}_{k+1}$$

Then i.) u_{k+1} is in W_k^\perp by the **Orthogonal Decomp. Theorem**.

ii.) $u_{k+1} \neq 0$ as b_{k+1} is not in $W_k = \text{Span}\{b_1, \dots, b_k\}$.

Hence $\{u_1, \dots, u_{k+1}\}$ is an orthogonal set of

nonzero vectors in W_{k+1} and $\dim(W_{k+1}) = k+1$.

By the **Basis Theorem** in **Sect. 4.5**, this set is a basis for W_{k+1} .

Hence $W_{k+1} = \text{Span}\{u_1, \dots, u_{k+1}\}$.

3.) When $k + 1 = p$, the process stops.

Note: Theorem 5, 8 and 11 all make use of the same formula for orthogonal projection $\hat{\mathbf{y}} = \mathbf{proj}_W(\mathbf{y})$ of a vector \mathbf{y} onto a subspace $W = \text{Span}\{u_1, \dots, u_p\}$, where $\{u_1, \dots, u_p\}$ is an orthogonal basis:

$$\hat{\mathbf{y}} = \frac{\mathbf{y} \cdot \mathbf{u}_1}{\mathbf{u}_1 \cdot \mathbf{u}_1} \mathbf{u}_1 + \dots + \frac{\mathbf{y} \cdot \mathbf{u}_p}{\mathbf{u}_p \cdot \mathbf{u}_p} \mathbf{u}_p.$$

This formula can be easily remembered by noticing that due to the orthogonality

$$\hat{\mathbf{y}} = \mathbf{proj}_{u_1}(\mathbf{y}) + \dots + \mathbf{proj}_{u_p}(\mathbf{y}).$$

THE GRAM-SCHMIDT PROCESS

■ **Example 1:** Let $b_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$, $b_2 = \begin{bmatrix} 1 \\ 1 \\ 0 \\ 0 \end{bmatrix}$, $b_3 = \begin{bmatrix} 0 \\ 3 \\ 1 \\ 2 \end{bmatrix}$.

- 1.) Find an orthogonal basis $\{u_1, u_2\}$ for $\text{Span}\{b_1, b_2\}$.
- 2.) Complete $\{u_1, u_2\}$ to an orthogonal basis for $\text{Span}\{b_1, b_2, b_3\}$.
- 3.) What do we have to do to get an orthonormal basis?

QR FACTORIZATION

Theorem 12: (QR Factorization) If A is an $m \times n$ matrix with **linearly independent columns**, then A can be factored as

$$A = QR, \quad \text{where}$$

- i.*) Q is an $m \times n$ matrix whose columns form an **orthonormal basis** for $\text{Col } A$.
- ii.*) R is an $n \times n$ **upper triangular invertible** matrix with positive entries on its diagonal.

■ **Proof** The columns of A form a basis $\{a_1, \dots, a_n\}$ for $\text{Col } A$.

- 1.) Construct an orthogonal basis $\{u_1, \dots, u_n\}$ for $W = \text{Col } A$ as in **Theorem 11** (see below). Using matrix notation we get:

$$A = [a_1, \dots, a_n] = [u_1, \dots, u_n]\tilde{R} = U\tilde{R}. \quad (\tilde{R} \text{ upper triangular})$$

$$u_1 = a_1$$

$$u_2 = a_2 - \frac{a_2 \cdot u_1}{u_1 \cdot u_1} u_1$$

$$u_3 = a_3 - \frac{a_3 \cdot u_1}{u_1 \cdot u_1} u_1 - \frac{a_3 \cdot u_2}{u_2 \cdot u_2} u_2 \quad (\text{rearrange})$$

⋮

$$u_n = a_n - \frac{a_n \cdot u_1}{u_1 \cdot u_1} u_1 - \frac{a_n \cdot u_2}{u_2 \cdot u_2} u_2 - \dots - \frac{a_n \cdot u_{n-1}}{u_{n-1} \cdot u_{n-1}} u_{n-1}$$

2.) We scale $\{u_1, \dots, u_n\}$ to get an orthonormal basis $\{q_1, \dots, q_n\}$. In matrix notation this translates to

$$UD = Q = [q_1, \dots, q_n], \quad \text{where } D \text{ is a diagonal matrix.}$$

Hence
$$A = UDD^{-1}\tilde{R} = (UD)(D^{-1}\tilde{R}) = QR.$$

How can we find Q and R ?

We can find Q by finding U using **Theorem 11** and then normalizing the orthogonal basis. We can obtain R by recalling that $Q^T Q = I_n$.

Hence $A = QR$ implies that

$$Q^T A = R.$$

QR FACTORIZATION OF MATRICES

Example 2: Let $A = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 2 \\ 0 & 0 & 2 \\ 0 & 1 & 0 \end{bmatrix}$. Recall that the columns of A are the vectors from **Example 1**. An orthogonal basis for $\text{Col}A = \text{Span}\{u_1, u_2, u_3\}$ was found in that example. It was

$$[u_1, u_2, u_3] = U = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 1 \\ 0 & 0 & 2 \\ 0 & 1 & -1 \end{bmatrix}.$$

Find Q and R , such that $A = QR$ as in **Theorem 12**.

