
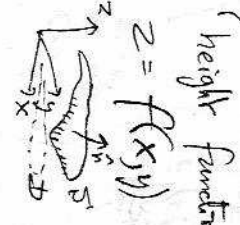
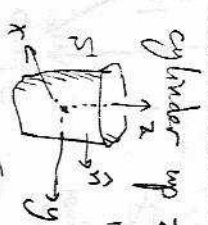
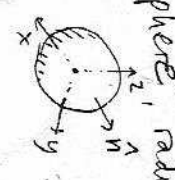


Type of surface $S$	Parametrize using	oriented area conversion vector from $du dv$ to $\vec{dS}$	conversion from $du dv$ to $dS$ (scalar)	form of Flux $\iint_S \vec{F} \cdot \vec{dS}$ , $\vec{F} = (P, Q, R)$
General 	$u, v$ $\begin{cases} x = x(u, v) \\ y = y(u, v) \\ z = z(u, v) \end{cases}$	$\vec{r}_u \times \vec{r}_v$ $\vec{n}$ oriented as shown.	$ \vec{r}_u \times \vec{r}_v $	$\iint_{\text{domain in } uv} \vec{F}(x(u, v)) \cdot \vec{r}_u \times \vec{r}_v \, du dv$ [Note: sometimes $\vec{F}$ is simple, so can use the surf. int. of this] useful one:
'height function' $z = f(x, y)$ 	$x, y$ $\begin{cases} x \\ y \\ z = f(x, y) \end{cases}$	$(-f_x, -f_y, 1)$ $\vec{n}$ upwards	$\sqrt{f_x^2 + f_y^2 + 1}$	$\iint_{\text{domain in } xy \text{ plane}} (-Pf_x - Qf_y + R) \, dx dy$ $P, Q, R$ evaluated at $(x, y, f(x, y))$
cylinder w/ $z$ axis, radius $a$  [be ready for along $y, x$ axis too]	$z, \theta$ $\begin{cases} x = a \cos \theta \\ y = a \sin \theta \\ z \end{cases}$	$(a \cos \theta, a \sin \theta, 0)$ $= a \vec{n}$ $\vec{n}$ outwards.	$a$	$a \iint_{\text{domain in } z\theta} (P \cos \theta + Q \sin \theta) \, dz d\theta$ [Don't bother remembering this one!]
sphere, radius $a$ 	$\phi, \theta$ $\begin{cases} x = a \sin \phi \cos \theta \\ y = a \sin \phi \sin \theta \\ z = a \cos \phi \end{cases}$	$a^2 \sin \phi \vec{n}$ where $\vec{n} = (\sin \phi \cos \theta, \sin \phi \sin \theta, \cos \phi)$ $\vec{n}$ outwards. Note $\vec{r} = a \vec{n}$ .	$a^2 \sin \phi$	$a^2 \iint_{\text{domain in } \phi\theta} \vec{F} \cdot \vec{n} \sin \phi \, d\phi d\theta$ either evaluate det product or sometimes it's simple. (eg. if $\vec{F} \parallel \vec{n}$ )

use for surf integral of scalar